

Alliston, Cobra & Tottenham League RULES & REGULATIONS 2010

RULE 1 SCHEDULE OF FEES & FINES

- bb)** The fine as it relates to *Rule 12.4* is **\$100.00** (failure to appear at a disciplinary hearing)
- cc)** The fee as it relates to *Rule 13.4 & 13.9* is **\$100.00** (appeal/protest fee)
- dd)** The fee as it relates to *Rule 12.1* is **\$100.00** (appeal/discipline)
- ee)** The fee as it relates to *Rule 12.9* is **\$50.00** (Written request for Hearing when Accused is: “Suspended until he/she Requests a Hearing”)

RULE 2 DEFINITION OF AGE DIVISIONS

2.1 U8 & U10 will be registered as mini divisions. U11 & U12 will be registered as youth divisions.

RULE 3 CLUB OBLIGATIONS

3.1 Club’s obligation is to ensure balance teams when more than one team is involved in a division.

RULE 4 TEAMS

4.1 Roster sizes is set out below in the Chart

Team Classification	Minimum Player Register	Maximum Play Register
Mini Soccer	10	14
Youth Soccer	13	18

RULE 5 PLAYERS

5.1 (playing up/call ups/carded player) A registered Club player may play up a division. A player may play up a level but never down and never across to another team in the same age division unless it is a girl going to a boy’s team. A boy may not go to a girls’ team of the same age division or it will be considered a boys’ team. If you have 8 or less players in Mini soccer you can call up to a maximum of 10 players. If you have 9 or less players in Youth soccer you can call up to a maximum of 14 players.

RULE 6 NEW PLAYERS AND TRANSFERS

RULE 7 GAMES

7.1 League competition will start in May

7.2 (game length): U8 & U10 = 25 minute halves (Mini Soccer Rules), U11 & U12 = 35 minute halves (FIFA Rules)

7.3 (game start) Prior to August long weekend, starting time for scheduled games for U11 & U12 will be 7pm unless the team official’s agree upon an earlier or later time. After that date, all games will begin at the scheduled time of your game schedule. Duration of game may be altered but both team officials and referee must be in agreement before the game starts. U8 & U10 games will start at 7 pm, and will not change after the August long weekend.

7.4 (valid game) A valid game is when 2/3rd plus one minute of a game has elapsed. If the referee calls a game, it must be put on the game sheet as to the reason the game was called and the time that game was called at. If it is not marked on the game sheet, the game will be considered a valid game and no protest will be allowed.

7.5 (grace) Any team not showing up before the twenty minutes of grace has elapsed following the predetermined kick off time will default the game to its opponent.

7.6 (reschedules) The games can only be rescheduled due to weather conditions or field conditions, which are determined by the Referee. If the game requires rescheduling, the Coaches will contact the Club’s

Convenor who will notify the League Administrator who will reschedule the game and referee. The Administration will coaches and conveners of the rescheduled game.

7.7 U11 & U12 games must be officiated by registered carded referees that are on the OSA listing for that year.

U8 & U10 games are preferred to be officiated by a carded Referee, but can be officiated by a club appointed referee. If an official does not appear, a parent of a player of either team playing can referee the game if mutually agreed by both coaches. The game sheet will be submitted by the Home Team, marked on the bottom of the game sheet, No Referee – parent Ref, both team coaches sign the game sheet.

7.8 (abandoning game) Any game abandoned by a game official, except for weather, dangerous field conditions or darkness shall be dealt with by the League Discipline Committee. A Team found guilty of causing abandonment shall forfeit the game and shall be subject to discipline in accordance with OSA Discipline Policies and Procedures. In the event that both Teams are found guilty, no points shall be awarded, and both Teams shall be subject to discipline in accordance with OSA Discipline Policies and Procedures.

7.9 (game ball size): U8 to U12 to play with a size 4 ball.

7.10 (substitutions) Mini divisions, substitutions shall be allowed at all stoppages. All other divisions, substitutions shall be allowed only at kickoff, goal kicks, goals, your own throw-in and injury.

Piggy back substitution will be allowed on the opposing teams' throw in. All substitutions will be at the referees' discretion.

7.11 In the U8 division, the game results will not be recorded, no results will be calculated.

7.12 (points) A win will equal 3 points, a tie 1 point. One game cannot be played for double points in order to make up for postponed games.

RULE 8 GAME SHEETS

8.1 Game sheets must have the team's age, gender, team number, GAME #, referee and signature, club name, not the team sponsor.

Any player's whose name appears on a game sheet and is NOT crossed off is deemed to have played in that game. Players first and last name must be put down on the game sheet. Each team is responsible to fill out their own game sheet with all the required information and hand it to the referee prior to the game. Improper fill out will result in 2 points error per game sheet (Point System). Once a team has accumulated 8 points, the Administrator will send an e-mail to the club's Convenor. The Club's Convenor will talk with the coach involved and provide training. The Club's Convenor will e-mail back to the Administrator that the Coach has received communication on the issue.

8.2 In all divisions, the HOME Club is responsible for submitting both game sheets, by mail, faxed, email or hand delivery, to the administrator within 3 days following completion of the match. Failure to comply will result in 2 points error per game sheet (Point System). Once a team has accumulated 8 points, the Administrator will send an e-mail to the club's Convenor. The Club's Convenor will talk with the coach involved and provide training. The Club's Convenor will e-mail back to the Administrator that the Coach has received communication on the issue.

8.3 No game sheet required for U8 division.

8.4 All game sheets must be into the administrator within 7 days of the end of the season

8.5 Official Standings must be submitted to all clubs two weeks after the end of the season.

RULE 9 REFEREE & ASSISTANT REFEREES

9.1 The home team supplies referees unless otherwise noted. A game official should be age qualified and the referee is to be at least 2 years of age older than the age of the players he/she is officiating.

9.2 As per FIFA rules, the referee that begins a game must complete it. He or she can only leave a match if injured during play.

9.3 The home team is responsible to pay the Referee prior to the kick-off of the game.

RULE 10 UNIFORMS

10.1 In the event of a color clash, the home team must change its jerseys to a different colour.

Failure to comply with the referee's decision will result in a game forfeit to the HOME TEAM.

10.2 As per OSA rules, ALL players must wear approved shin guards, covered by socks. Jerseys are to be worn tucked into shorts. Numbers must be visible.

10.3 Players' footwear must include either running shoes or approved soccer shoes.

RULE 11 DISCIPLINE

All discipline actions are followed by the OSA Discipline Section 9 (Current Revision) of the OSA Operational Policies. The discipline committee will be the three clubs discipline chairs. There are two types of Discipline: Discipline by Review System (DBR) and Discipline by Hearing. (DBH) The fundamental basis of the DBR system is that there are no hearings before a discipline panel for certain types of misconduct. The penalties (suspensions) are set out in the OSA policies and are automatic. See (*Appendix A*)

11.1 TEAM DISCIPLINE SYSTEM

RED CARD - 10 POINTS - for foul/abusive language; serious foul play or violent conduct

- 7 POINTS - for offenses other than the above

YELLOW CARD - 3 POINTS

POINTS:

At **40** points team posts **\$100** bond & club president warns team official(s) & team

At **50** points team loses **3 league points** & there will be an interview of the team official(s) & player(s)

At **60** points team loses another **3 league points & bond**

At **70** points the team official(s) & the most guilty player(s) must attend a discipline hearing

At **80** points – team suspension for the rest of the season

Each player should have a copy of the individual discipline system (cards) plus the team discipline schedule, prior to the season.

NOTE: The convenor will keep the team's discipline record confidential between himself and that club's president until season end.

Failure to attend a disciplinary hearing will result in the suspension of the person scheduled to appear.

The bond and fine money will be used to cover the travel costs of discipline committee members to the hearing at the rate of \$.20 per km plus \$10 to compensate for their time.

RULE 12 DISCIPLINARY HEARING (APPEALS)

12.1 The written appeal, together with the fee as set out in *Rules & Regulations 1(dd)*, must be sent to the league administrator within ten days of the game to which it relates by Registered Mail, or recognized Courier Service or hand delivery. The letter of appeal must specify your rationale for appealing the decision of the Discipline Convenor

12.2 The disciplinary committee shall consist of the three club's Head of Disciplinary Chairs: a chair, a recording secretary and a third member.

12.3 At all hearings, the accused party must appear.

12.4 All those required to appear shall be given 15 days notice in writing of the hearing (weekends and statutory holidays excepted) Failure to appear, following notification, will result in a fine as per *Rules & Regulations 1(bb)* and may result in the offender's suspension at the discretion of the committee.

12.5 Where the league has published a schedule of disciplinary hearing dates, those required to attend a hearing will do so at the next scheduled hearing following the date on which the offence is alleged to have occurred unless notices have been sent out by the League Discipline Chair of a specific date set for the hearing.

12.6 Any appeal, which is not submitted in compliance with all of the above regulations, may be ruled out of order and may not be heard.

12.7 Any appeal, once lodged may not be withdrawn except by permission of the Discipline Chair. In the event that an appeal is upheld, the appeal fee shall be refunded.

12.8 Once the hearing has been heard, all parties will be sent a written copy of the decision by the Discipline Committee.

12.9 A written letter, together with the fee as set out in the *Rules & Regulations 1(ee)* must be sent to the Club's Administrator requesting for a hearing when the Accused is "Suspended until he/she Requests a Hearing".

RULE 13 PROTESTS

13.1 The league will allow clubs to protest anything concerning a game played where there is a legitimate grievance. A ref's decision is **NOT** subject to protest although the discipline, resulting from cards handed out, can be appealed. (Rule #12)

13.2 Any protest relating to the grounds, goalposts (which must have crossbars) or other appurtenances of the game will not be entertained by the league, unless notice with particulars has been given by the opposing team by way of an objection lodged with the referee prior to the commencement of the match. The referee shall require the responsible team to remove the cause of the objections, if possible, without delaying the game. The ref has jurisdiction, but he cannot force teams to come onto the field. If a team official feels that their players are jeopardized, they can pull their players off and send in proper protest. If, however, a team official says they are going to protest on grounds known prior to the match and then plays anyway, they waive their right to protest.

13.3 No one except the referee shall write any comments on the game sheet. Those wishing to protest will put their protest in writing, but the writing will not be on the games sheet. Any comments on the game sheet by other than the ref will be crossed off and ignored.

13.4 The written protest letter of must state the Constitution Rule or Bylaw on which the protested is based. Club Board Member must send the documents along with the fee as set out in *Rules & Regulations 1(cc)*, will be sent to the Administrator within seven days of the match to which it relates. A copy of the protest must be sent to the opposing team official and the president of the member club within seven days. The Administrator record of Game sheets shall be the official game sheet of reference.

13.5 The protest committee shall be comprised of the three Club's Discipline Chairs.

13.6 The protest will be dealt with by the date of the next general meeting, or 30 days, whichever is less

13.7 Any protest, which is not submitted in compliance with all of the above regulations, may be ruled out of order and may not be heard.

13.8 Any protest, once lodged may not be withdrawn except by permission of the Protest Chair. In the event that a protest is upheld, the appeal fee shall be refunded

13.9 Appeals to protest the decisions of this committee must be brought to the attention of the three Club presidents within 10 days of notification of the decision along with the appeal fee *Rules & Regulations 1(cc)*. The presidents, will review the decision of the protest committee. If they do not agree, the decision of the committee may be appealed by the three presidents.

RULE 14 LEAGUE CHAMPIONS

14.1 League Champions shall be decided as follows: points awarded for each game as follows:

1. 3 points for a win
2. 1 point for a tie
3. 0 points for a loss

14.2 If the League, for any reason awards points for an un-played game, the team deemed to be the winner shall receive three (3) points for a win and score recorded as 1 to nil

14.3 The team having the most points at the end of the regular schedule will be declared the League Champions. In the event of teams being tied, a Play-off game will be played on a field selected by the Executive Committee and the League. (If more than two teams are tied at this point, 3 teams will be round robin, 4 teams a single knockout, with the two winners playing off against each other.

14.4 To break ties in all league tournaments the following will apply:

- a) Winner of game between the tied teams, advances
- b) Most wins
- c) Largest goal difference
- d) Most goals

- e) Lowest goals against
- f) Penalty kicks as per OSA rules

Once a team is eliminated from the equation, go back to the beginning of the process. In elimination games, 2 x 10-minute overtime halves silver goal, followed by penalty kicks will determine the winner as per OSA rules.

RULE 15 U8 & U10 (Mini Soccer) (Appendix B)

All mini rules are followed by the **Mini Soccer Playing Rules** (Current Revision) of the OSA, league rules are published in Appendix B.